# <u>Craftsman</u>



#### **Reports To**

The Craftsman will report to the Production Manager.

#### Job Overview

The Craftsman is a trained artisan able to work with wood, plastics, metals, and other similar materials. They are required to have a good overall mechanical and assembly knowledge, while specializing in several aspects of fabrication. They need to be self-motivated to not only tackle the immediate tasks, but also be able to forecast tasks several steps down the process. A high quality level of assembly and finish is required and should be expected.

### **Responsibilities and Duties**

- Ability to read and understand drawings and assembly instructions.
- Gather materials and items needed for a project and assemble them in a timely manner.
- Communicate with the other craftsman, Production Manager, and Project Manager as needed to gather information or materials for a project, as well as stock supplies.
- Communicate with the other craftsman and Design Engineers about the fabrication processes on each project.
- Maintain tools and equipment to insure their viability.
- Utilize and maintain safety equipment needed within the Studio to insure a safe and comfortable work environment for the team.
- Maintain a clean and organized studio space.
- Ability to travel for installations.
- Ability to work at heights, lift 50lbs., stand for long durations, bend/squat.

## Qualifications

- High School diploma required, Bachelors degree suggested
- 2 years of experience in a similar position.
- Working knowledge of tools and equipment used in custom fabrication.
- Willing to learn and adapt as the Studio adapts to the size, scope, and style of the projects it undertakes.
- Friendly disposition and able to maintain a calm personality in a team environment.
- Self motivated to organize their own tasks and complete them without daily oversight.
- Willingness to jump in, learn new skills, and help as needed throughout the entire Studio.